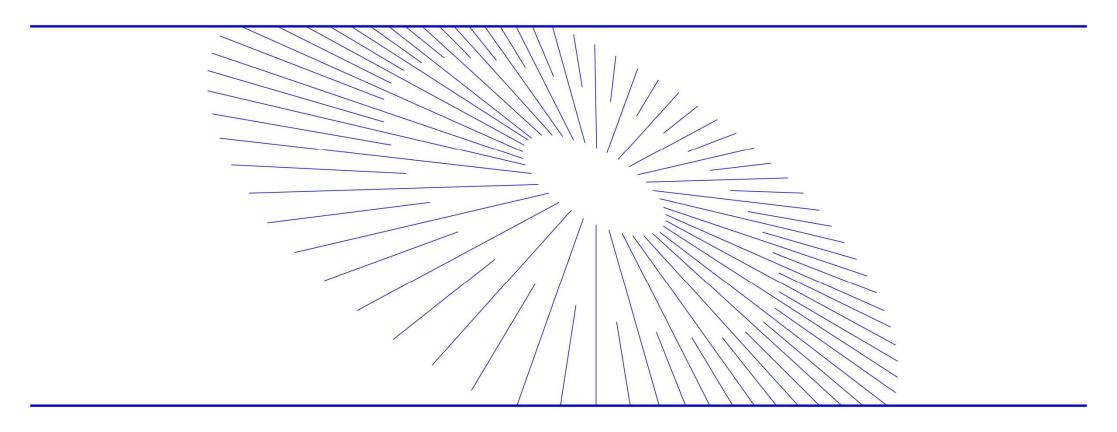
Smart Construction Simulation 2025.11.11(Schedule) About the Release Version







- We are pleased to announce the release of updates to "Smart Construction Simulation" with the following schedule and content.
- Due to system maintenance, the relevant services will not be available during the following dates. (*The release schedule, time, and contents are subject to change depending on the situation. Please understand this in advance.)

Schedule: Tuesday, November 11 (Japan time) 7:00 p.m. - 12:00 p.m.

NO.	Target Functions	Overview	Details
1	Simulation (Function Improvement)	Implemented simultaneous import of design files during Design3D integration	When importing centerline data from Design3D, you can now import the Design file simultaneously. On the Temporary Route and No-Passage Zone screens, use the "Import from Design3D" menu, check the "Also import design file (.xml)" box, and save. This will upload the corresponding Design file along with the data.
2	Simulation (Bug Repair)	Fixed a bug where rainwater flow predictions were being calculated for intermediate terrain.	We have fixed a bug where calculating stormwater flow predictions on the "Soil Distribution" and "Schedule" screens using intermediate terrain data resulted in calculations being performed on that intermediate terrain. With this fix, stormwater flow predictions are now calculated based on the initial terrain state, even if intermediate terrain is displayed on each screen.
3	Simulation (Bug Repair)	Fixed an issue where DXF output of perimeter lines in feet at the site was converted to meters.	We have fixed an issue where outputting perimeter lines as DXF files in a site measured in feet would automatically convert to meters, causing them to display at an unintended location. With this fix, perimeter lines output as DXF files will now display their position information correctly even in sites measured in feet.



NO.	Target Functions	Overview	Details
4	Machine Simulation (Bug Repair)	Fixed an issue where the Duplicate menu did not hide when other menus were displayed.	Fixed an issue where the duplicate menu remained visible even when other menus were displayed. With this fix, the duplicate menu will now hide when other menus are displayed, preventing overlapping.
5	Machine Simulation (Bug Repair)	Fixed an issue where the chart display and time axis timing would become misaligned on the Daily Utilization Rate screen due to the display magnification setting.	We have fixed an issue where increasing the display magnification on the Daily Utilization Rate screen caused the chart and time axis to become misaligned. With this fix, the chart and time axis will now correctly match even when the display magnification is changed.
6	Machine Simulation (Bug Repair)	Fixed an issue where the construction site name did not match in the icon and subwindow.	We have fixed an issue where the section name in the cut/fill site subwindow for individual sections was not uniformly labeled as "Cut/Fill Site." Going forward, we plan to make similar improvements to other screens to ensure consistent labeling as "Cut/Fill Site."



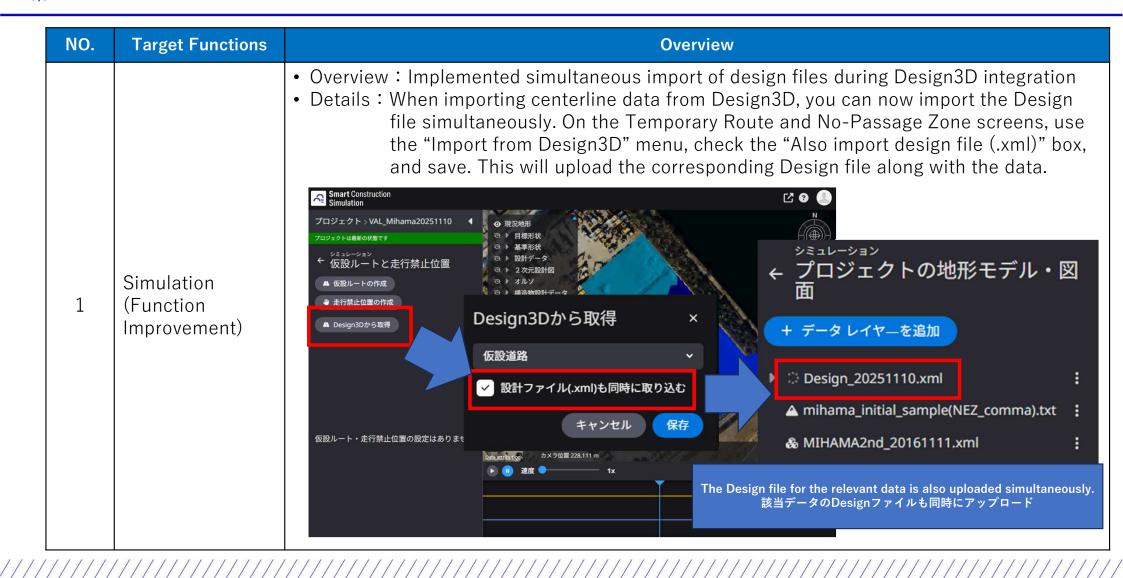
NO.	Target Functions	Overview	Details
7	Machine Simulation (Bug Repair)	Fixed an issue where the designs for [Blueprint] and [Labeled] were not consistent.	We have fixed an issue where the designs for [Blueprint] and [Labeled] were inconsistent. This fix unifies the design across both menus, resolving display inconsistencies.
8	Machine Simulation (Function Improvement)	Improved display specifications for the Add Location dialog	The following two changes have been made to the Add Location Dialog: ① A scroll bar has been added to the dialog. This allows the entire contents to be displayed when they cannot be shown otherwise. ② Control for detailed display of construction signals (single-lane) When the "Construction Signal (Single-Lane)" checkbox is unchecked, the signal settings items are hidden. When checked, the detailed settings items are now displayed.
9	Machine Simulation (Bug Repair)	Fixed an issue where icons did not invert when hovering over them in the plan list.	We fixed an issue where icons for other plans did not highlight when hovering over them in the plan list dialog. This fix ensures that icons for other plans now highlight correctly when hovered over.
10	Machine Simulation (Bug Repair)	Fixed an issue where unnecessary buttons appeared when deleting data while items were hidden on the Basic Data screen.	We have fixed an issue where unnecessary list display buttons appeared after deleting data in the Shovel tab, Bulldozer tab, and Wheel Loader tab of the Basic Data screen when the [ICT Equipment] item was hidden. With this fix, unnecessary buttons will no longer appear when deleting data with the item hidden.



NO.	Target Functions	Overview	Details
11	Machine Simulation (Bug Repair)	Fixed an issue where the yard-pound system units for the shovel's improved processing capacity were incorrect.	For the imperial system, we fixed an issue where the shovel's improved processing capacity unit was displayed as "11yd³/h" on the base data screen. This fix ensures the shovel's improved processing capacity unit is now correctly displayed as "yd³/h".
12	Machine Simulation (Bug Repair)	Fixed an issue where the input check failed to function after navigating to another screen.	We fixed a bug where if you navigated to another screen without entering data in the field and then returned, the data entry check failed to function, allowing the save button to be pressed. This fix ensures that the data entry check now functions correctly even when returning from another screen.
13	Machine Simulation (Bug Repair)	Fixed an issue where the system failed to switch to a manual route when route search failed on a shared route.	Fixed an issue where road fitting would not be disabled on some routes when road fitting search failed on shared routes. This fix ensures that when search fails, it will now correctly switch to manual settings.



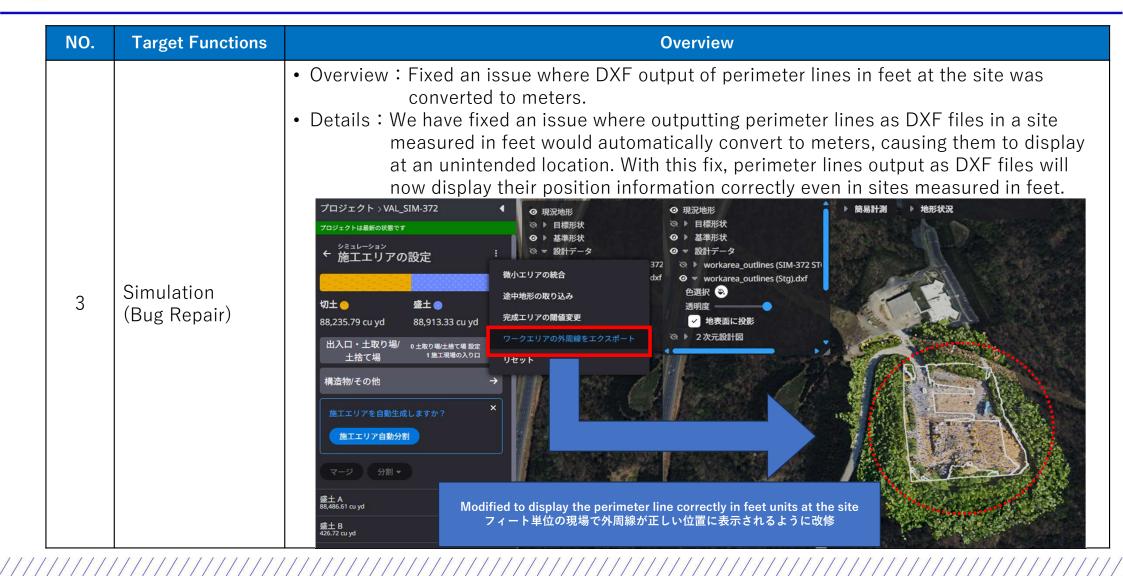
EARTHBRAIN Release Item List





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		Calculate Waterflow prediction with schedule (terrain changes) 工程表あり(地形変化)の状態で雨水流予測を計算 Modified to be calculated against the initial terrain 利期地形に対して計算されるように改修







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		積込場 走路1 Before
5	Machine Simulation (Bug Repair)	99:00 11:00 13:00 15:00 17:00 = Load capacity: 40t When enlarged, it becomes misaligned with the time axis. 拡大すると時間軸とずれてしまう
		積込場 _{走路1} After After
		9:00 11:00 13:00 15:00 17:00 Load capacity: 40t 1 2 3 5 6 7 8 9 10 11 12 13 14 15



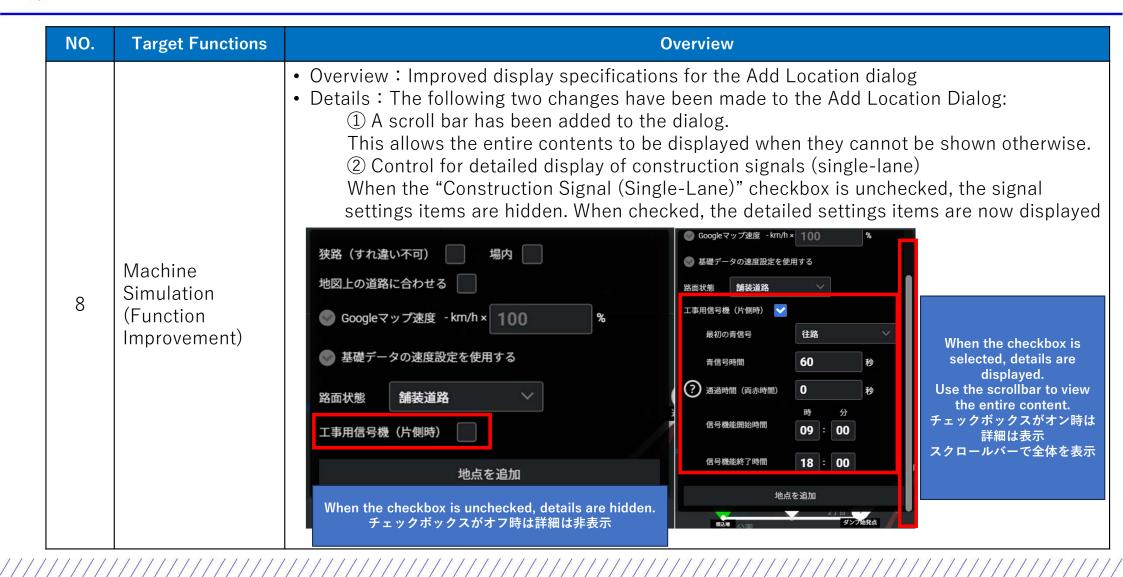
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NO.	Machine Simulation (Bug Repair)	Overview: Fixed an issue where the construction site name did not match in the icon and subwindow. Details: We have fixed an issue where the section name in the cut/fill site subwindow for individual sections was not uniformly labeled as "Cut/Fill Site." Going forward, we plan to make similar improvements to other screens to ensure consistent labeling as "Cut/Fill Site." O.4 切土エリア(法面、その他) 切土場
		Unify display at "Cut Site" Unify display at "Fill Site" 「切土場」で表示を統一 「盛土場」で表示を統一



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7	Machine Simulation (Bug Repair)	Overview: Fixed an issue where the designs for [Blueprint] and [Labeled] were not consistent. Details: We have fixed an issue where the designs for [Blueprint] and [Labeled] were inconsistent. This fix unifies the design across both menus, resolving display inconsistencies. Details: We have fixed an issue where the designs for [Blueprint] and [Labeled] were inconsistencies. Details: We have fixed an issue where the designs for [Blueprint] and [Labeled]



EARTHBRAIN Release Item List

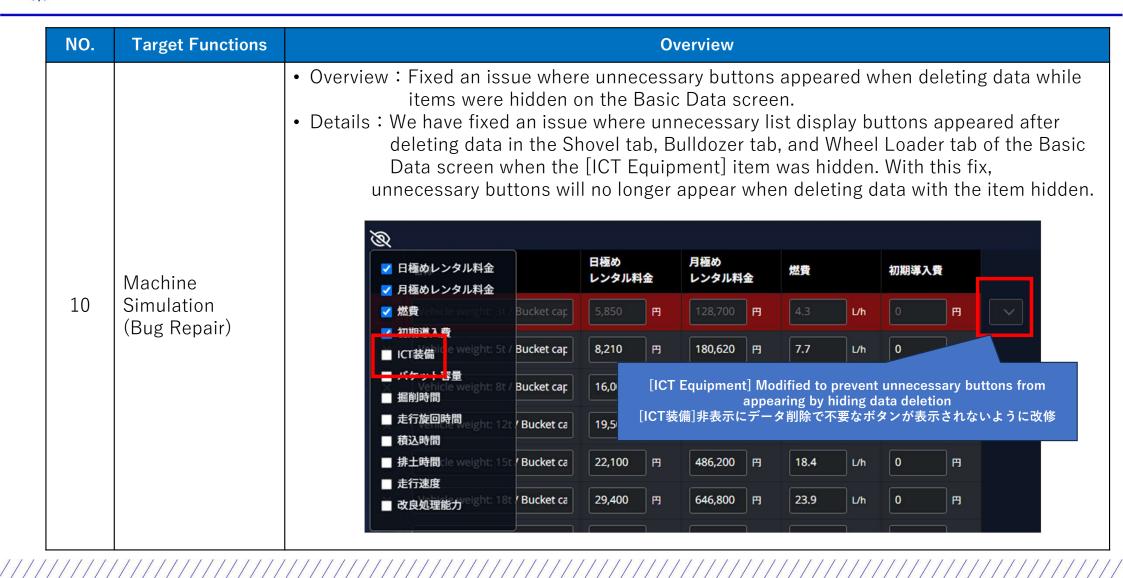




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		プラン1 2025/11/04 22:59:31 田中 祐輔 10.8 百万円 2025 / 12 / 05 10 1 3 0 0 世マリ 総込 削除 完了
9	Machine Simulation (Bug Repair)	プラン1 2025/11/05 10:54:49 田中 祐輔 2.8 百万円 2025 / 11 / 24 10 2 4 0 0 0 サマリ 読込 削除 完了
	(bug Kepail)	Modified so that icons for other plans invert when hovered over 他プランのアイコンがマウスオーバー時に反転表示されるように改修 サマリ 読込 削除



Release Item List





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	Machine	 Overview: Fixed an issue where the yard-pound system units for the shovel's improved processing capacity were incorrect. Details: For the imperial system, we fixed an issue where the shovel's improved processing capacity unit was displayed as "11yd³/h" on the base data screen. This fix ensures the shovel's improved processing capacity unit is now correctly displayed as "yd³/h". ショベル ブルドーザー ダンプトラック ホイールローダー ローラー 土質 作業者 路面 費用他 非稼働日 CSVインポート/エクスポート 保存
11	Simulation (Bug Repair)	名称 整地時間 締固め 作業時間 法面整形能力 改良処理能力
		X Bucket capacity: 0.11m3 / Veh sec 3 sec 4 sec 376.74 ft2/h 5.94 11yd3/h
		× Bucket capacity: 0.14m3 / Veh sec 3 Modify to display in the correct units 正しい単位で表示されるように改修
		X Bucket capacity: 0.22m3 / Veh sec 3



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Machine 12 Simulation (Bug Repair)	Overview: Fixed an issue where the input check failed to function after navigating to another screen. Details: We fixed a bug where if you navigated to another screen without entering data in the field and then returned, the data entry check failed to function, allowing the save button to be pressed. This fix ensures that the data entry check now functions correctly even when returning from another screen.
(Bug Repair)	Modified to ensure the transitioning 他画面遷移後に未入力チ







